IMPERIUM - ADEPTUS CUSTODES · DETACHMENT

NULL MAIDEN VIGIL

1 DP · DISRUPTION

ENHANCEMENTS

Oblivion Knight — **15 pts**

This unit's attacks have:

- +1 to hit rolls.

- Or: If this unit targets a Psyker/battle-shocked unit, +1 to hit rolls and wound rolls.

Huntress' Eye — **10 pts**

In your Movement phase, you can select one visible enemy unit within 12" of this unit. That unit makes a battle-shock roll, with -1 to that battle-shock roll.

DETACHMENT-REGEL

- When mustering your army, you can select a friendly Anathema Psykana Character model to be your Warlord.

- Friendly Prosecutor Squad units have Battleline.

- Friendly Anathema Psykana units have the Creeping Dread ability.

STRATAGEMS

1 CP — NULL MAIDEN VIGIL STRATAGEM · WAHAPEDIA — SHOOTING

PSY-CHAFF VOLLEY

When: Your Shooting phase, when a friendly Prosecutor squad unit has shot.
Target: That PROSECUTOR SQUAD unit.
Effect: Select one enemy unit hit by those attacks. That unit is prosecuted until the end of the turn: Attacks that target a prosecuted unit have +1 AP.

1 CP — NULL MAIDEN VIGIL STRATAGEM · WAHAPEDIA — SHOOTING

PURGATION SWEEP

When: Your Shooting phase, when a friendly Witchseeker squad unit is selected to shoot.
Target: That WITCHSEEKER SQUAD unit.
Effect: Your unit's [Torrent] attacks have: +1 A. Or: If those attacks target a PSYKER/battle-shocked unit, +2 A.

1 CP — NULL MAIDEN VIGIL STRATAGEM · WAHAPEDIA — FIGHT

ANATHEMA BLADEMASTERY

When: Fight phase, when a friendly Vigilator squad unit is selected to fight.
Target: That VIGILATOR SQUAD unit.
Effect: Your unit's attacks have: [Sustained Hits 1] Or: [Lethal Hits].